



Early Years Foundation Stage

Expressive Arts and Design

Creating with materials

Nursery (3-4 year olds)

To mark make intentionally.

To explore paint using fingers and other parts of their bodies as well as brushes and tools.

Explore different materials with the senses.

Manipulate and play with different materials.

Make simple models, which express ideas.

Explore different materials freely to know how to use them.

Develop their own ideas and decide on materials to use.

Join different materials and use tools.

Explore pattern and texture.

Create closed shapes with continuous line to represent objects.

Draw with increasing complexity and details e.g. representing a face.

To name colours.

Show emotions in their representations e.g. anger/ happiness/ sadness.

Explore colour and colour mixing.

Reception

To use colours for a particular purpose.

To explore different techniques for joining materials (sticky tape/ hole-punch/treasury tag).

To experiment with different mark making tools such as pencils, pastels and chalk.

To create patterns - Rangoli Pattern.

To know the names of tools.



To use natural objects to make a piece of art.
To share creations and talk about the process.
To know which prime colours you mix together to make secondary colours.
To plan what they are going to make - use of junk to create models and construction kits.
To draw detailed pictures of people and objects.
To manipulate materials.
To create observational drawings.
To draw images to illustrate an imaginary story.
To know some similarities and differences between materials.
To learn about and compare artists.
To explore, use and refine a variety of artistic effects to express their feelings and ideas.
To share creations, talk about process and evaluate their work.
To adapt work where necessary.
Early Learning Goal
Safely use and explore a variety of materials, tools, and techniques, experimenting with colour, design, texture, form, and function.
Share their creations, explaining the process they have used.
Make use of props and materials when role playing characters in narratives and stories.

National Curriculum:

Key stage 1

Pupils should be taught:

- to use a range of materials creatively to design and make products
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work

Key stage 2

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

Pupils should be taught:

- to create sketch books to record their observations and use them to review and revisit ideas
- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- about great artists, architects and designers in history

		Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
YEAR 1	NC						
	LGPS		Art and design skills		Formal elements of art	Landscapes using different media	
YEAR 2	NC						
	LGPS	Formal elements of art	Sculpture and mixed media			Art and design skills	
	NC						



ART OVERVIEW



YEAR 3	LGPS	Prehistoric art			Formal elements of art		Craft and art and design skills
	NC						
YEAR 4	LGPS	Art and design skills		Formal elements of art		Every picture tells a story	
	NC						
YEAR 5	LGPS		Formal elements of art: Architecture		Every picture tells a story		Design for a purpose
	NC						
YEAR 6	LGPS	Photography		Make my voice heard		Still life	
	NC						